

ID: \_\_\_\_\_

Name: \_\_\_\_\_

Phone: \_\_\_\_\_

Advisor: \_\_\_\_\_

Email: \_\_\_\_\_

**GRAPHIC DESIGN CERTIFICATE REQUIREMENTS** *(beginning Fall 2014)*

*This certificate program is intended for students who are not pursuing the Design concentration in the Studio Art and Design track of the Art Major, but who wish to add a qualification in Graphic Design to their area of study or who are returning to school to obtain such a qualification. The certificate program is an alternative to a traditional four-year art degree for creative and self-motivated students who specifically want to develop their technical proficiency, aesthetic sensibility, and design expertise.*

*The certificate requires 15 credit hours in the Department of Art in addition to 6 credit hours of prerequisite courses, for a total of 21 credit hours.*

Course Type	Course Title	Course Number	Semester Completed	Grade Earned
2 Prerequisite Design Classes	Introduction to Typography	ART 242	_____	_____
	Introduction to Visual Technology	ART 244	_____	_____
These courses are the prerequisites for all 300 and 400-level Design courses.				
5 Advanced Design Classes	_____	_____	_____	_____
	_____	_____	_____	_____
	_____	_____	_____	_____
	_____	_____	_____	_____
Any five 300 or 400-level Design courses, including at least one 400-level course, for a total of 15 credit hours. Choose from the classes below:				

- ART 342: Advanced Typography

ART 343: Data Visualization and Information Design

ART 346: Human-Centered Graphic Design

ART 327: Intermediate Visual Technology: 3D Modeling

ART 347: Intermediate Visual Technology: Web
- ART 348: Intermediate Visual Technology: Motion

ART 337: Color Theory

ART 442: Integrated Design Strategies

ART 443: Corporate Identity

ART 446: Graphic Design for Social and Cultural Contexts

ART 448: Motion Graphics and Effects

## STUDIO ELECTIVES LIST

<b>Ceramics</b>	<b>ART 329</b>	<b>Ceramics: Handbuilding &amp; Wheel-Throwing</b>
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<b>Digital Art + Technology</b>	<b>ART 244</b>	<b>Introduction to Visual Technology*</b>
	<b>ART 327</b>	<b>Intermediate Visual Tech: 3D Modeling</b>
	<b>ART 347</b>	<b>Intermediate Visual Tech: Web</b>
	<b>ART 348</b>	<b>Intermediate Visual Tech: Motion</b>
	<b>ART 436</b>	<b>Digital Art</b>
	<b>ART 448</b>	<b>Motion Graphics &amp; Effects**</b>

\*ART 244 must be completed before beginning any other Technology course. \*\*Students must complete ART 348 before beginning ART 448

<b>Drawing</b>	<b>ART 311</b>	<b>Intermediate Drawing</b>
	<b>ART 411</b>	<b>Advanced Drawing</b>
	<b>ART 415</b>	<b>Life Drawing</b>
	<b>ART 417</b>	<b>Illustration</b>

<b>Painting</b>	<b>ART 316</b>	<b>Watercolor</b>
	<b>ART 321</b>	<b>Intermediate Painting</b>
	<b>ART 421</b>	<b>Advanced Painting</b>

<b>Photography</b>	<b>ART 332</b>	<b>Intermediate Digital Photography</b>
	<b>ART 334</b>	<b>Special Topics in Photography</b>
	<b>ART 432</b>	<b>Advanced Digital Photography</b>
	<b>ART 433</b>	<b>Photographic Lighting</b>

<b>Printmaking</b>	<b>ART 331</b>	<b>Intermediate Printmaking</b>
	<b>ART 431</b>	<b>Advanced Printmaking</b>

<b>Sculpture</b>	<b>ART 326</b>	<b>Intermediate Digital &amp; Traditional Sculpture</b>
	<b>ART 426</b>	<b>Advanced Digital &amp; Traditional Sculpture</b>

<b>Other</b>	<b>ART 337</b>	<b>Color Theory</b>
	<b>ART 390</b>	<b>Internship</b>
	<b>ART 402</b>	<b>Project Based Interpretation</b>
	<b>ART 406</b>	<b>Museology 1: Collections</b>
	<b>ART 407</b>	<b>Museology 2: Exhibitions</b>
	<b>ART 437</b>	<b>Topics in Interdisciplinary Art*</b>
	<b>ART 438</b>	<b>Conceptual Art*</b>
<b>ART 439</b>	<b>Art in the Community*</b>	

\*Students must complete one 400-level Studio Art course before beginning ART 437, 438 or 439.